



# KuraKuraMaze

<https://itunes.apple.com/us/app/kurakuramaze/id447017018?mt=8>

This App at first glance does not appear to be compatible with VoiceOver at all. However as long as you know the gestures to play the games is fun and works great with VoiceOver off. Use this App to practice iOS gestures such as a tap, flick, directionality (up/down, left/right), and forward/backwards. Hopefully the App designer will make the App directions accessible with VoiceOver or maybe add an Audio button with directions.

## Description

This is an app where you navigate a pitch-black maze relying only on sound.

- You will be able to hear sounds coming from the maze exit. Use those sounds to find your way towards it.
- You'll hear the sound of footsteps when you walk. When you hit a wall, you'll hear the sound of the collision.
- When you reach the end of the maze, a fanfare will sound and you will proceed to the next stage.

Here is a video on how to play. <http://www.youtube.com/watch?v=8porzBl5msg>

Here is an introduction to the app. <http://zacotozaco.com/kurakuramaze/en/>

## Gestures on How to Play the Game

### NOTE YOU MUST TURN VOICEOVER OFF TO PLAY

Tap to Start Maze

Tap to move Forward

Flick right to move to the Right

Flick left to move to the Left

### IPAD/IPHONE/IPOD MOVEMENT DIRECTIONS (MEANS YOUR ARE HOLDING IT WITH TWO HANDS)

Move the iOS horizontally to move Right (means lean the iOS device to the Right)

Move the iOS device horizontally to move or Left (means lean the iOS device to the Left)

Flick to move Forward (while holding the iPad flick up with your thumb to move Forward)

Flick to move Backward (while holding the iPad flick down with your thumb to move Backwards)

Turn iOS device /The traveling direction changes into the front, back and right

Hold / Measure the distance to a wall forward

Hold+Turn iPhone / Measure the distance to a wall left, right, and back

Shake iPhone / Back to Operation